Electronic Dance Music Grooves: House, Techno, Hip-Hop, Dubstep, And More! (Quick Pro Guides)
**Synopsis**

Electronic Dance Music Grooves provides creative insights to help you understand how to build exciting, powerful, and compelling EDM grooves. Whether you're into techno, trance, dubstep, drum n bass, garage, trap, or hip-hop, author, Ableton Live Certified Trainer, and noted EDM performer Josh Bess helps you take your skills to the next level with an extremely efficient and intelligent groove-making system. And, as an added bonus providing a valuable basis for your own creations, this book describes the history behind the development of multiple electronic music styles. A MIDI map, designed to make it simple to use the included grooves and samples with virtually any modern DAW, accompanies each style. Whether your preferred DAW is Ableton Live, Reason, Pro Tools, Logic, or almost any of the other popular music production and performance software applications, you'll quickly be equipped to incorporate these grooves and samples into your own creative workflow. Samples and sessions, provided to support your creativity and electronic dance music production, are delivered online to provide access to all of the content, whether you're using a desktop, laptop, or mobile device.

**Book Information**

Series: Quick Pro Guides
Paperback: 276 pages
Publisher: Hal Leonard Books; Pap/Psc edition (June 1, 2015)
Language: English
ISBN-10: 1480393762
Product Dimensions: 8.4 x 0.6 x 11 inches
Shipping Weight: 1.7 pounds (View shipping rates and policies)
Average Customer Review: 4.8 out of 5 stars Â· See all reviews (4 customer reviews)
Best Sellers Rank: #318,046 in Books (See Top 100 in Books) #53 in Books > Arts & Photography > Music > Theory, Composition & Performance > MIDI, Mixers, etc. #150 in Books > Arts & Photography > Music > Instruments > Percussion #178 in Books > Arts & Photography > Music > Recording & Sound

**Customer Reviews**

The book is very helpful and gets you started on music production grooves but, I could not for the life of me get the downloaded media content to work in Ableton, and that's the software it recommends to use. The only drawback to this is that the exercises tell you to use specific
instruments so you’re stuck choosing your own instruments to replace what the book suggests.

LOVE this book! Perfect for anyone who is new to drum/step programming and/or wants to learn how to program in different styles. The book covers multiple genres from House to Dubstep to Trap and NuCumbia (who knew?) and has maybe 300+ grids(patterns) for use in any drum sampler/programmer with audio/midi examples (downloadable) so you can hear what it sounds like before programming if you’d like. The book utilizes Ableton to demonstrate the grids and the first two chapters but you can use it with any DAW (I use Maschine and Logic). What I really appreciate however is the explanations for each example as it gives you a brief history of the genre as well as insight on how to incorporate and even change up patterns for your own use. So thankful for this book as this type of instruction is for most considered "secret knowledge"-not anymore ;) Beyond this, your only other investment outside of quality sounds will be practice time. Bravo Josh!!!

Alright. Forgive my language but this book is the sh*t! I was going to stop there, but for the sake of those who might be looking for this type of books i’ll say: It starts like any other book with things that most of us would consider irrelevant (cuz we know how to set them up) but then it goes in breaking down patterns. that’s when it gets REAL. Like, this book is so well presented, and easy to follow. You can load your own drumkits and work with them. Moreover, whether you are a Logic or Ableton or any other DAW user, this book is not meant to teach you how things work for Ableton only but the principals can be reproduced easily with any program you want. Now me personally i struggle between this book and another one i had on my wishlist but Josh seemed more up to date so i purchase this book, and the result is pretty.. like.. see when you just know you’ve made the right decision!? that’s how i felt once i got to that third chapter. I would’ve loved a CD version of it, but the book alone covered every style in modern days, and, if applied, yeah... you’ll learn sum sh*T. GREAT INVESTMENT!!!!!

This book was everything I was looking for in terms of drum programming and creating a GROOVE for any genre. A must in my opinion on any producer/musicians desk regardless of skill level.

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